Rationale	LWAC	Performance & Limits	Summary
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LWAC: Longitudinal Web as Corpus

Stephen Wattam, Paul Rayson, Damon Berridge

Lancaster University

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Rationale Rationale Sample Design

LWAC

Design Properties Implementation Workflow

Performance & Limits Throughput Resources/Scalability

Summary

WAC FOR LANGUAGE CHANGE

Many ways of measuring change online:

- Crawlers/Revisiting
- Diachronic corpora
- Monitor Corpora
- Subsampling supercorpora
- ► Feed corpora

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ISSUES

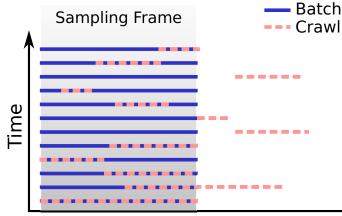
- Irregular visits to pages
 "...visiting each website again in the next crawl anticipating for new content is cost-inefficient."
- Manual supervision required
- Lack of detail on network properties
- Non-versioned corpus formats

DESIGN PRINCIPLES

- ► Reliable, regular sampling strategy
- Set and forget operation
- Vertical and horizontal comparability
- Rigorous & exhaustive data collection
- Integrated corpus format

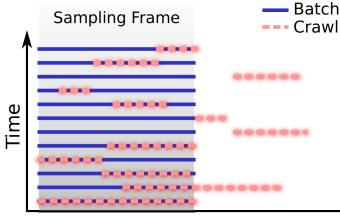
- Common longitudinal design
- Used elsewhere to disambiguate long- from short-term effects
- ► Fits with open-source, URL-based corpus model





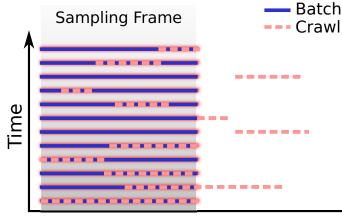
Website URIs





Website URIs





Website URIs

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USES

Observing network properties over time:

- Link rot/document attrition
- ► Latency
- ► Server properties, headers, protocol support

Observing user's experience of common websites/links:

- Editorial policy
- Page revisions
- "live" page content

LWAC

- Download/Sampling tool for longitudinal use
- Suitable for long- or short-term samples
- ► Reliable
- ► Scalable
- Hard to detect
- Records network and content related variables

Rationale	LWAC	Performance & Limits	Summary
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Data

- ► Vertical and horizontal comparability of samples
- Configuration, network properties and data recorded for later use
- ► 'No data left behind' policy: ≈ 120 variables stored on each request
- ► Format, size filters to exclude unwanted data
- Charset normalisation

IMPORT/EXPORT

- Import URL lists
- Export to CSV, XML or arbitrary templates
- Export using filters and data normalisation scripts
- Live export supported

USER MODEL

LWAC can imitate real users or crawlers:

- Realistic redirect handling
- ► Timeouts at all stages of URL lookup
- Spoofing of user-agent
- ► Realistic request headers, cookie use

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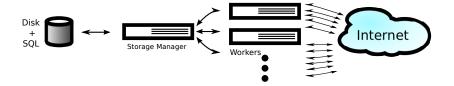
Reliability

- No skew on sampling intervals
- Data security across crashes/restarts (atomicity)
- ► Error reporting, detailed logging
- Stability for long-term runs

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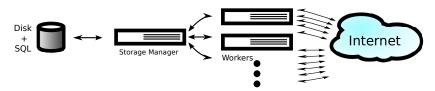
OVERVIEW

- UNIX-model tool set
- Written in Ruby using cURL
- Distributed client-server design
- Central control of sampling policy



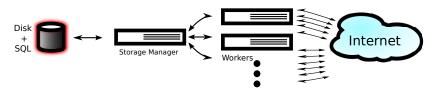
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1. Find links of interest ([Web]BootCaT)



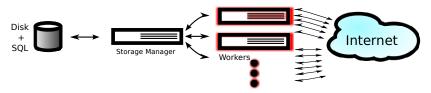
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- 1. Find links of interest ([Web]BootCaT)
- 2. Import links (lwac import)



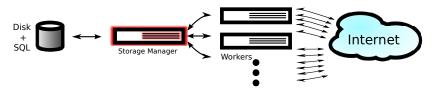
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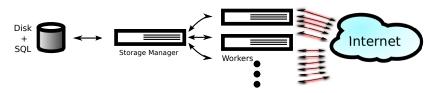
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- 2. Import links (lwac import)
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- 5. Drink coffee (RFC 2324)

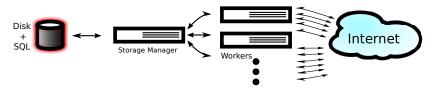




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- 3. Set up clients (lwac client)
- 4. Run server (lwac server)
- 5. Drink coffee (RFC 2324)
- 6. Export data (lwac export)

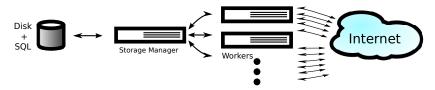




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- 1. Find links of interest ([Web]BootCaT)
- 2. Import links (lwac import)
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- 4. Run server (lwac server)
- 5. Drink coffee (RFC 2324)
- 6. Export data (lwac export)
- 7. Do science





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Performance

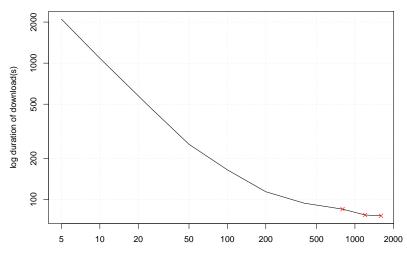
Dependent on:

- Number of clients
- Number of connections per client
- Client-server network speeds
- ► Latency/speed of DNS, web servers

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THROUGHPUT (1 CLIENT)

Connections vs. time (n=10000; w=1; nginx with 140kb html)



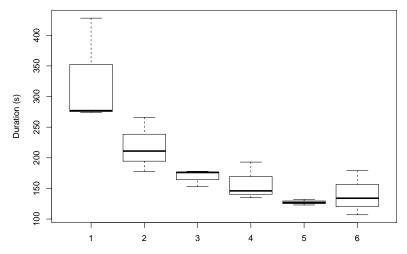
log parallel connections

 Rationale
 LWAC
 Performance & Limits
 Summary

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THROUGHPUT (N CLIENTS)

Download times for n clients (n=10k, real-world data)



Clients

THROUGHPUT (REAL-WORLD)

Corpus:

- BootCaT-derived URL List
- ► 228k URLs: 4600 requests, 50 links/call

System:

► 3 clients, 400 connections/client

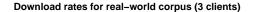
Throughput:

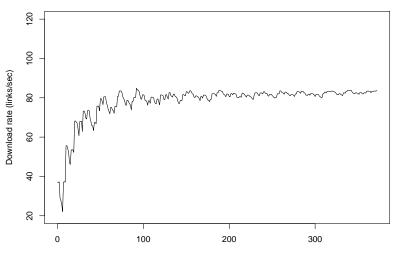
- ▶ 14.9GB in 45 minutes (5.6MBps, 300k links/hour)
- \approx 588 million words after cleaning

 Rationale
 LWAC
 Performance & Limits
 Summary

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THROUGHPUT (REAL-WORLD)





Time (log lines)

DOWNLOAD TIMES (CORPORA)

Using my 3-client deployment:

- ► BE06: a few seconds
- ► BNC: 8 minutes
- ukWaC: 2.5 hours (or 17 hours before filtering)
- ► DECOW2012: 12 hours (words); 24 hours (documents)

RESOURCES/SCALABILITY

- ► Memory usage *O*(1) for client and server
- Memory usage defined by batch size:
 - Server: (clients × batch_size × link_size)+(batch_size × max_resource_size)
 - Client: *in_progress* × *max_resource_size* (using disk cache)
- Disk usage O(N) for server, O(1) for client.
- Practically around 120-200MB for the application, 1-200MB for data.

ETIQUETTE

- ► LWAC is capable of DDOS-style throughput
- Normally lists of links contain references to each server a few times
- Within-sample rate controlled by the parallel connection limit
- Between-sample rate defined by sample period

SUMMARY

- LWAC makes longitudinal sampling easy (ish!)
- Records many more variables than most download systems
- Modest resource requirements
- Fast and scalable
- ► Fully documented, open source

 Rationale
 LWAC
 Performance & Limits
 Summary

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The Last Slide

http://ucrel.lancs.ac.uk/LWAC/

Suggestions/comments/bug reports welcome! s.wattam@lancaster.ac.uk